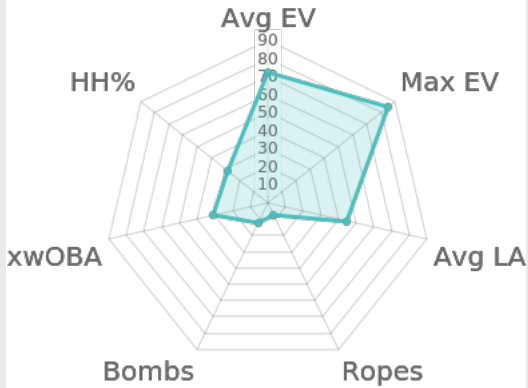
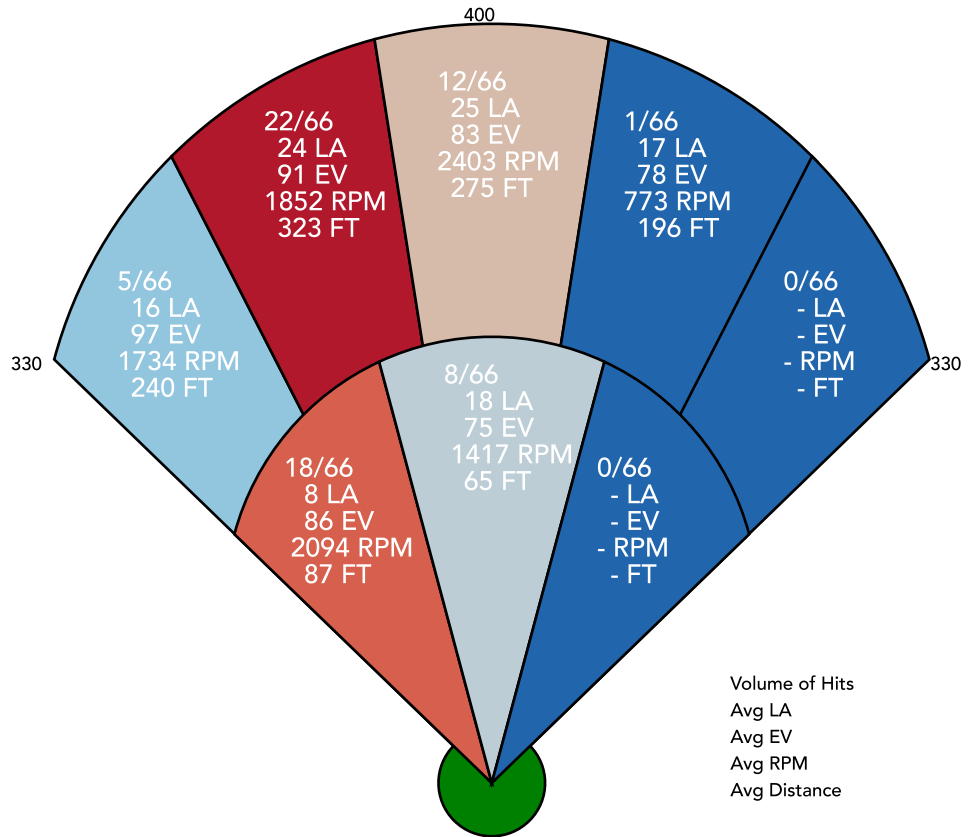


## PLAYER PROFILE

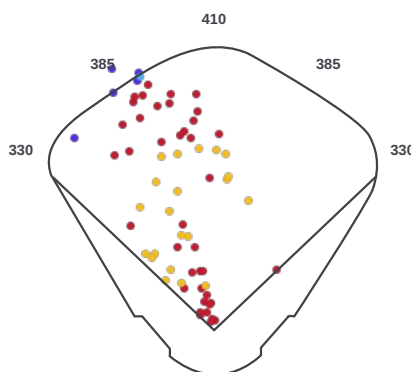
EMAIL		HEIGHT	6'3"	COACH	
AGE	18	WEIGHT	195 lb	ORGANIZATION	



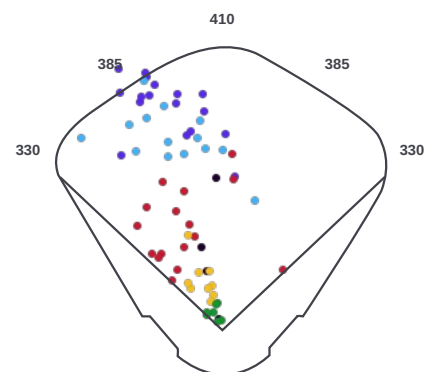
	Stat
AVG LA	18
HHBLA	16
Diff	2
Avg EV	86.9
Max EV	103.1
Diff	16.2
Hard Hit%	28.4%
Hard Hit Streak	2
Ropes/BIP	7.6%
Ropes Streak	1
Bombs/BIP	12.1%
Bombs Streak	2
xwOBA	0.471
Slugging %	0.652
Batting Avg	.403
Avg RPM	1960
HHB RPM	1743
Diff	217
Avg Dist.	209'
Max Dist.	410'
Diff	201'



## HIT OUTCOMES



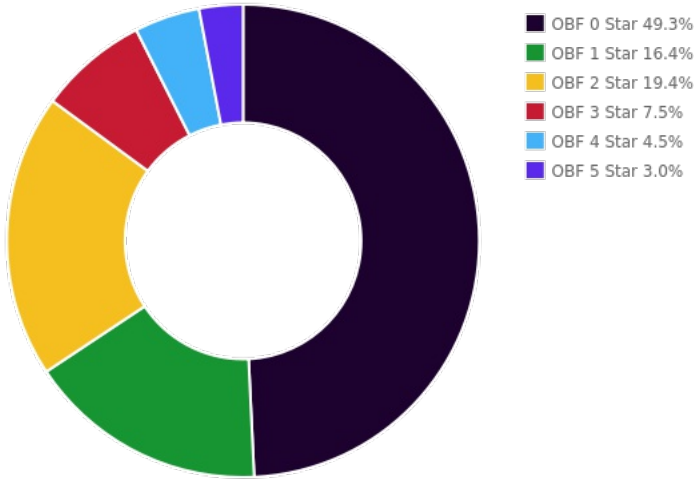
## HIT CLASSIFICATIONS



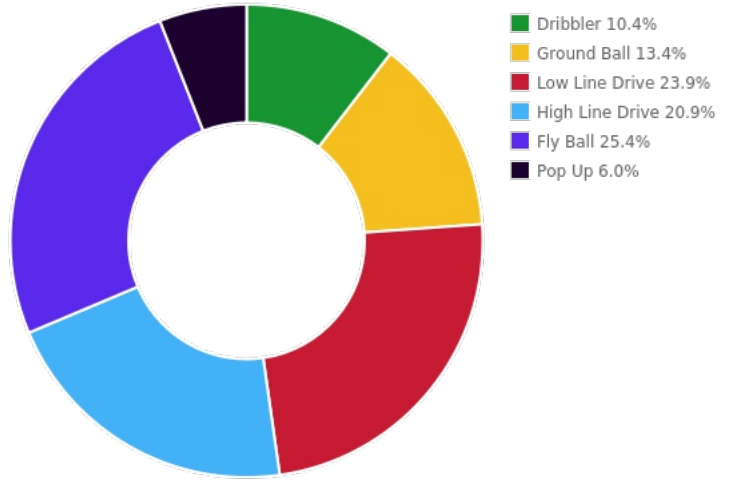
1B	2B	3B	HR	Out	DRISSLER	GROUND BALL	LOWLINE DRIVE	HIGHLINE DRIVE	FLYBALL	POPUP
31.3%	1.5%	0.0%	7.5%	59.7%	10.4%	13.4%	23.9%	20.9%	25.4%	6.0%

## POWER INDEX

### OBF RATING BREAKDOWN



### HIT CLASSIFICATION BREAKDOWN



## PERFORMANCE REPORTS

DRIBBLER

GROUND BALL

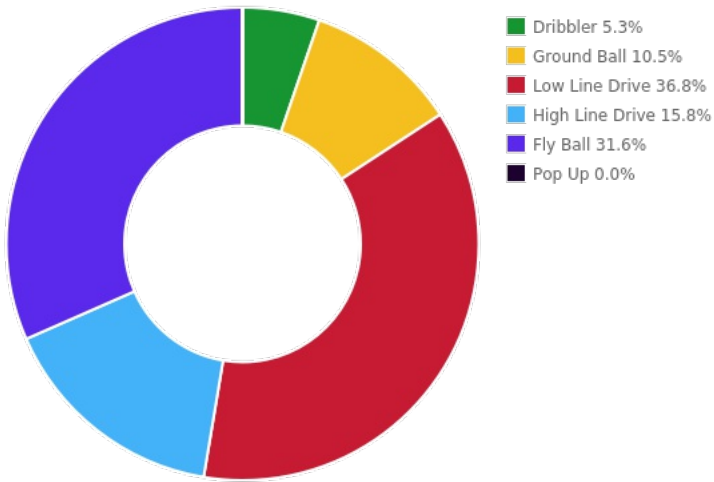
LOW LINE DRIVE

HIGH LINE DRIVE

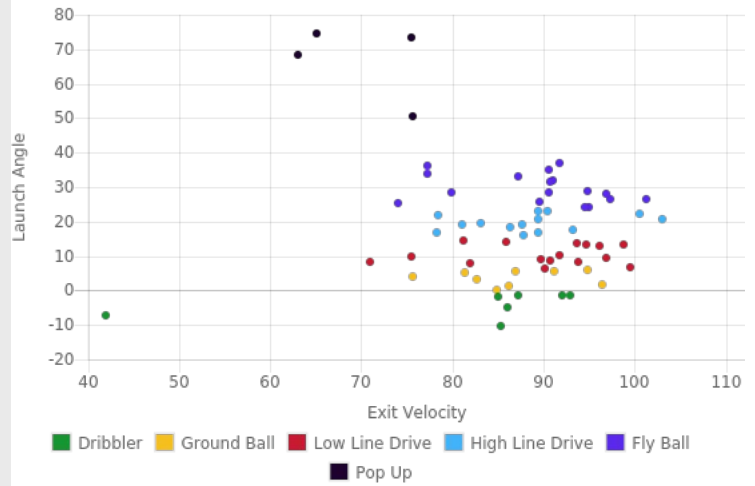
FLY BALL

POP UP

### HARD HIT BIP HIT CLASSIFICATIONS

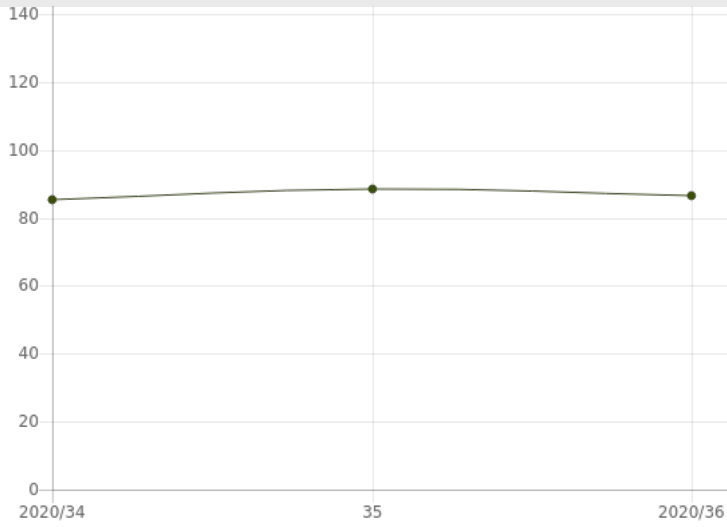


### HIT CLASSIFICATION VS LA & EV

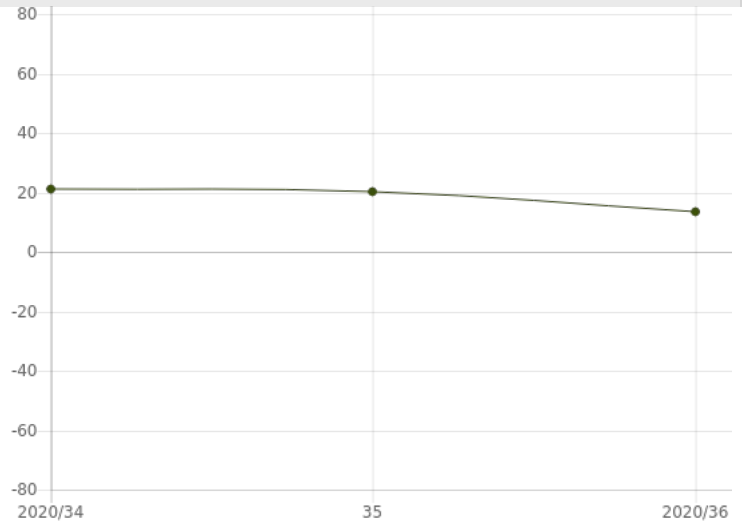


## WEEKLY PROGRESS REPORTS (ALL TIME)

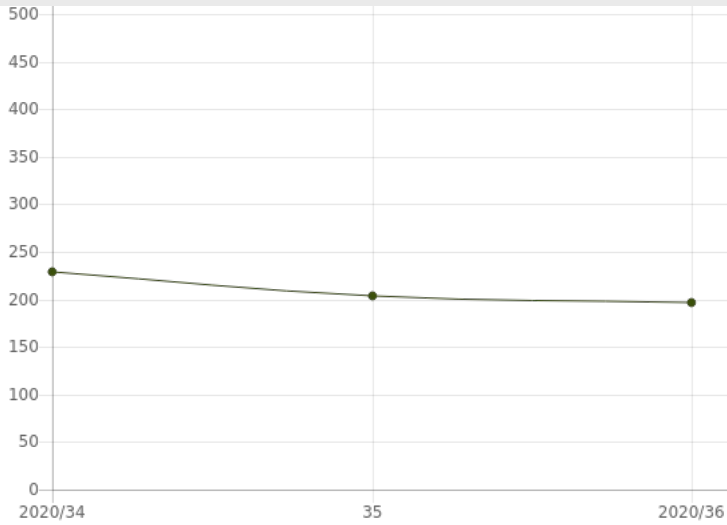
### EV TRACKER



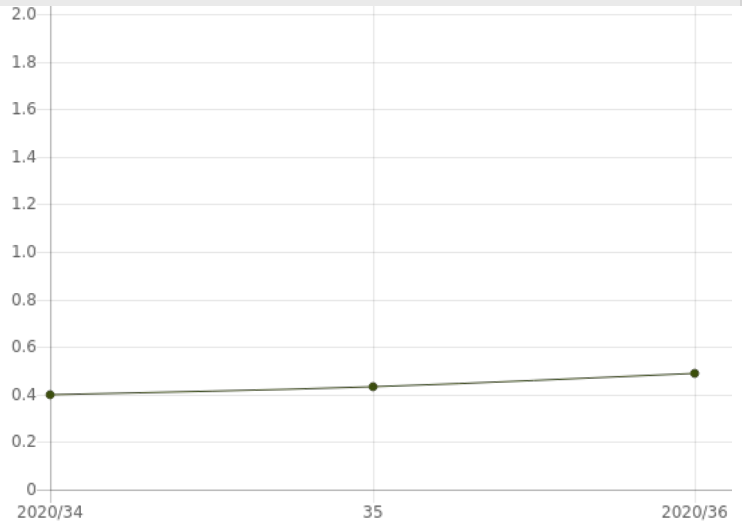
### LA TRACKER



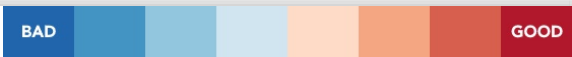
### DISTANCE TRACKER



### XWOBA TRACKER



## STRIKE ZONE HEATMAP



LA

XWOBA

18.5 (4/66)	12 (3/66)	23 (10/66)	10.5 (2/66)	NA
18 (6/66)	25 (6/66)	28 (1/66)	48 (2/66)	NA
5.5 (6/66)	15 (6/66)	19 (1/66)	NA	NA
NA	9 (2/66)	NA	NA	NA
32 (1/66)	NA	NA	NA	NA

(hit/total)

.454 (4/66)	.411 (3/66)	.549 (10/66)	.713 (2/66)	NA
.359 (6/66)	.366 (6/66)	.117 (1/66)	.284 (2/66)	NA
.447 (6/66)	.524 (6/66)	.436 (1/66)	NA	NA
NA	.564 (2/66)	NA	NA	NA
.147 (1/66)	NA	NA	NA	NA

(hit/total)

EV

BATTING AVERAGE

88 (4/66)	81 (3/66)	94.5 (10/66)	93.5 (2/66)	NA
89.5 (6/66)	91 (6/66)	79 (1/66)	71.5 (2/66)	NA
89.5 (6/66)	90 (6/66)	87 (1/66)	NA	NA
NA	84.5 (2/66)	NA	NA	NA
91 (1/66)	NA	NA	NA	NA

(hit/total)

.500 (4/66)	.333 (3/66)	.600 (10/66)	0 (2/66)	NA
0 (6/66)	.333 (6/66)	0 (1/66)	.500 (2/66)	NA
.333 (6/66)	.500 (6/66)	0 (1/66)	NA	NA
NA	1.000 (2/66)	NA	NA	NA
0 (1/66)	NA	NA	NA	NA

(hit/total)

### XWOBA

Expected Weighted On Base Average is a term commonly used inside of the MLB taking Launch Angle and Exit Velocity to determine the Expected OBA and often compared to the Actual OBA. This provides a tool for Rapsodo to provide an instant analysis off of each BBE (Batted Ball Event). In the same way that each batted ball is assigned a Hit Classification, every batted ball has been given a single, double, triple and home run probability based on the results of comparable batted balls from MLB data -- in terms of similar exit velocity and launch angle.

### BIP (BALLS IN PLAY)

Any ball hit within a range of -45 to 45 degree Exit Direction.

### HARD HIT %

Any ball hit within 10% of a player's Max Exit Velo.

### ROPES

Any Hard Hit Ball (within 10% of a player's Max Exit Velo) and hit between 10 and 20 degree Launch Angle.

### BOMBS

Any Hard Hit Ball (within 10% of a player's Max Exit Velo) and Hit with a 20+ Launch Angle.

### STREAK

When tagging hits as Hard Hit, Ropes, and Bombs; Streaks tell you the maximum amount of times in a row that metric was achieved within that selected range of hits.

### RANKINGS

Player ranking based upon the Rapsodo Team or Organization Account the Player Profile belongs to.

### OBF

Optimum Ball Flight

OBF 0 Star: BBE which results in an xwOBA less than .400

OBF 1 Star: BBE which results in an xwOBA between .400 and .600

OBF 2 Star: BBE which results in an xwOBA between .600 and .800

OBF 3 Star: BBE which results in an xwOBA between .800 and 1.000

OBF 4 Star: BBE which results in an xwOBA between 1.000 and 1.500

OBF 5 Star: BBE which results in an xwOBA greater than 1.500

### HIT CLASSIFICATIONS

Dribbler: A batted ball event with less than a 0 degree launch angle

Ground Ball: A batted ball event with a launch angle between 0 and 6 degrees

Low Line Drive: A batted ball event with a launch angle between 6 and 15 degrees

High Line Drive: A batted ball event with a launch angle between 15 and 24 degrees

Fly Ball: A batted ball event with a launch angle between 24 and 50 degrees

Pop Up: A batted ball event with a launch angle greater than 50 degrees